

Levenshulme High School – Curriculum Map – Maths

		Term 1		Term 2		Term 3	
Year 9 Higher	Topic Title and NC link	A8, A9, A10, A11, A12, A16, G8, A1, A4, A13, R9	G10, G11, G15, G9, G13	G13, G9, G1, G2, G16, G6, G4	A5, A6, A7, A10, G14, G13, G1	G8, G1, A11, S3, N3, G14	S1, S2, P1, P2, P3, P4
	<i>Pupils should know...</i>	<ul style="list-style-type: none"> • How to find missing points in shapes • How to find midpoints of lines • How to plot linear graphs including horizontal and vertical • How to identify gradient and intercept • How to give the equation of a line. • How to reflect in horizontal, vertical and diagonal mirror lines • Identify mirror lines and equations • What invariant means • What the nth term is 	<ul style="list-style-type: none"> • What is a quadratic expression • Expand two brackets • Expand more than two brackets • Factorise a quadratic expression in different forms • The conventions for labelling angles, sides and lines • How to identify alternate, co-interior and corresponding angles • What plan and elevation means 	<ul style="list-style-type: none"> • What surface area means • How to find the surface area of basic 3D shapes • What does enlargement mean • How to identify if a shape has been enlarged • How to enlarge a shape with whole number and fractional scale factors • How to enlarge from a centre • How to find the centre of enlargement • The meaning of similarity and congruence • How to prove shapes are similar or congruent • Difference between proof 	<ul style="list-style-type: none"> • How to solve equations with variables on both sides • How to solve equations with fractions • Rearranging simple equations • Understand what the hypotenuse is • Know Pythagoras' theorem and be able to apply it to a question • How to calculate the area of a cuboid • What is cross sectional area • What is the formula for volume of a prism, pyramid, cone, sphere. 	<ul style="list-style-type: none"> • What translation means • What a vector is and how it is written • What a translation looks like • What rotation is • What rotation looks like • How to describe a transformation • How to use the product rule for counting • How to calculate the equation of parallel and perpendicular lines • What is a scatter graph and what is it used for • What is a line of best fit • How to read information from a scatter graph • Know and use the terms positive and 	<ul style="list-style-type: none"> • How to find averages from lists • Understand what range measures • Know why you can only estimate the mean from grouped data • What are quartiles • What is the interquartile range and what does it tell us • Understand what sampling is and what types of sampling can be used • What is a recurring decimal • What is probability • What is the probability scale

		<ul style="list-style-type: none"> • How to recognise special sequences • How to recognise if amounts are in proportion • Use multipliers for a variety of problems in different contexts 		<p>and demonstration</p> <ul style="list-style-type: none"> • How to find the area of a sector • How to solve problems to find what fraction of a circle you have 	<ul style="list-style-type: none"> • How to find the volume of cubes, cuboids and triangular prisms 	<p>negative correlation</p> <ul style="list-style-type: none"> • Understand what is meant by relationship • Understand the terms interpolation and extrapolation • In trigonometry corresponding sides are proportional • Understand relationships of gradients of parallel and perpendicular graphs 	<ul style="list-style-type: none"> • How to calculate a probability
<i>Pupils should be able to do...</i>	<ul style="list-style-type: none"> • Plot linear graphs • Interpret linear graphs • Fill in missing co-ordinates on a table. • Identify whether a co-ordinate is on a given line from the equation • reflect in horizontal, vertical and diagonal mirror lines 	<ul style="list-style-type: none"> • Expand and factorise quadratic expressions • Identify subtracting the squares • Use Wendy's way to factorise harder quadratic expressions • Find missing angles in parallel lines • Solve more complex angle problems • Draw the plan and elevations of a 3D shape 	<ul style="list-style-type: none"> • Enlarge a shape with and without a centre • Describe an enlargement • To find the surface area of basic 3D shapes • Calculate the areas of a sector • Find missing information from similar shapes • Prove that shapes are congruent 	<ul style="list-style-type: none"> • Able to solve equations where the coefficient of x is a fraction • Able to rearrange equations including formulas • Find the missing hypotenuse of a right-angled triangle • Find one of the other missing sides of a right-angled triangle 	<ul style="list-style-type: none"> • To be able to translate a shape with worded instructions • To translate a shape using a given vector • To describe fully a translation • To be able to rotate a shape, including with a given number of degrees, direction and centre of rotation • To describe fully a rotation 	<ul style="list-style-type: none"> • Calculate estimated mean from grouped data • Calculate the quartiles from data and find the interquartile range • Compare data • Comment and sampling • To be able to convert a recurring decimal to a fraction • State the chance of an 	

		<ul style="list-style-type: none"> • Identify mirror lines and equations • Identify invariant points • Find the nth term of a linear sequence and generate terms using the nth term • Decide if a term belongs to a specified sequence • Problem solve with multipliers 	<ul style="list-style-type: none"> • Interpret plans and elevations 	<ul style="list-style-type: none"> • Calculate the areas of sectors and composite shapes • Problem solve with sectors 	<ul style="list-style-type: none"> • Solve problems using Pythagoras' theorem • Apply Pythagoras' theorem to 3D problems • How to apply knowledge of area of circles to finding volume • How to apply the knowledge of volume to problem solving questions 	<ul style="list-style-type: none"> • Answer problems using prime factor lists • Recognise square numbers from their prime factor list • Use the product rule for counting • Solve problems using the product rule • Draw a scatter graph from a set of data • Draw a line of best fit • Describe the correlation • Describe the relationship • Read values from a scatter graph and make predictions using a line of best fit and interpolation and extrapolation • • To be able to calculate the volumes of cuboids, simple prisms, prism given the cross-sectional area, and shapes made up of cuboids 	<ul style="list-style-type: none"> event happening • Calculate a probability given some data • Answer problems on probability include chance of something not happening • Show a probability on a numberline
--	--	--	--	---	--	---	--

						<ul style="list-style-type: none"> • To calculate the volumes of pyramids, cones and spheres • To solve problems with area and calculate missing dimensions using inverse calculations • Label a triangle • Know the trig ratios • Use the ratios to find unknown lengths • Use the ratios to find unknown angles • Find the equation of a line parallel to another • Find the equation of a line perpendicular to another 	
	<i>Pupils should have remembered...</i>	<ul style="list-style-type: none"> • How to read and plot co-ordinates • How to substitute • How to identify the pattern of a sequence and 	<ul style="list-style-type: none"> • How to simplify algebra • How to multiply out a single bracket • How to factorise a single bracket 	<ul style="list-style-type: none"> • Use multipliers to find scale factors • Plot and read co-ordinates • Inverse operations • How to find the area of 2D 	<ul style="list-style-type: none"> • How to solve simple linear equations • Fractions of amounts • Simplifying fractions • Properties of triangles 	<ul style="list-style-type: none"> • How to plot and read coordinates in all four quadrants • The terms clockwise and anti-clockwise • What factors and multiples mean 	<ul style="list-style-type: none"> • Know and calculate mean, mode, median, and range for a set of data or a table of data • How to convert a terminating

		<p>use function machine to generate terms</p> <ul style="list-style-type: none"> • What symmetry means • How to use tracing paper • How to write and simplify a ratio • What a reciprocal is • How to share using a ratio 	<ul style="list-style-type: none"> • How to recognise the LCM and HCF • Basic angle facts • Key words for angles • Names of shapes • 3D shape properties 	<p>shapes and compound shapes.</p> <ul style="list-style-type: none"> • How to find the area of circles and quarter circles. 	<ul style="list-style-type: none"> • Square numbers and square roots • How to find areas of 2D shapes • How to do inverse operations 	<ul style="list-style-type: none"> • What LCM and HCF means • How to find a number's prime factors • How to find the HCF or LCM of two or more numbers • How to write numbers in index form • Knowledge of angles 90° 180° and 270° • Area of basic shapes including triangles, quadrilaterals, and circles • $Y=mx+c$ as the equation of a linear graph • What parallel and perpendicular mean • That the hypotenuse is the longest side of a right angled triangle • How to find gradients of lines • How to find reciprocal 	<p>decimal to fractions</p> <ul style="list-style-type: none"> • Simple algebra manipulation • Adding and subtracting fractions • Multiplying fractions
--	--	--	---	---	---	--	--